

Game Design Academy (GDA)

Four Years-At-A-Glance | **Shaded areas represent cohort classes**

Academic Courses	9 th Grade Cohort	10 th Grade Cohort	11 th Grade Cohort	12 th Grade Cohort	Recommended Electives
English	English I or English I (H)	English II or English II (H)	English III or English III (H)*	English IV or English IV (H)*	Marketing, Sports & Entertainment Marketing, Principles of Business & Finance, Interior Design, Visual Arts, Creative Writing, Public Speaking, Speech, Psychology, Sociology, Adobe Video Design I (Academic or Honors)
Social Studies Students must complete one of the two full 4-year sequences	World History (Academic or Honors)	Civic Literacy (Academics or Honors)	American History (Academic or Honors)	**Economics/Personal Finance (Academic or Honors)	
		*AP Government and Politics	APUSH		
Science	Earth & Environmental Science (H) or Biology (H)	Biology or Biology (H) or Chemistry (H)	Chemistry or Chemistry (H)	AP Science Elective	
Math (NC Math 1 and NC Math 2 are required plus 2 other Math credits)	NC Math I or NC Math II (H)	NC Math II or NC Math II (academic or H) or Math III	NC Math III or NC Math III (academic or H) or Pre-Calculus	Advanced Functions & Modeling, or Pre-Calculus, or Advanced Placement Calculus AB, BC	
<p>Note: Digital Design and Animation I would be the academy foundation course. All shaded courses will be all or majority GDA students. If students select AP courses, they do not have to take the Academy cohort class. ^AAVC Academy Honors Internship Course #WB115XoC The 120-hour Internship (non-seated class; yet credited) can start the summer of the junior year and continue in the fall of the senior year. This is a WCPSS graduation requirement for Academy Students.</p>					C++ - Career & College Promise
Game Art Design Elective Classes	Digital Design and Animation I (Academic or Honors)	Game Art and Design (Academic or Honors)	Advanced Game Art and Design	^Career Academy Internship Honors (year long course)	
Elective	Adobe Visual Design I (Academic or Honors)	Adobe Visual Design II (Academic or Honors)	Student Choice	Student Choice	
Elective	Health & Physical Education	World Language	World Language (2 nd level)	Student Choice	
Elective	Student Choice	Student Choice	Student Choice	Student Choice	

**History courses are subject to change due to changes in graduation requirements

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